

Grade 3 – Lesson Plan #1

Date: June 2012

Content – Desired Results

Overall Expectations:

Students demonstrate that they have the knowledge, skills, and habits of mind required for safe participation in science and technology activities when they:

- follow established safety procedures;
- identify possible safety concerns;
- suggest and implement appropriate safety procedures;
- carefully follow the instructions and example of the teacher;
- consistently show care and concern for their safety and that of others.

Understandings:

Students will understand that/Students will know/Students will be able to...

- Gain an understanding of the importance of talking with a responsible adult around internet usage.
- Gain an understanding of being a responsible digital citizen.
- How to properly assess their safety online and know where to access resources when they feel at risk.

Product – Assessment Evidence

Performance Tasks:

- Assessment – Teacher observation rubric and marking form.
- Presentation
- Discussion participation.

Other Evidence:

- Assessment is carried out by the teacher through observation of participation and student progress/understanding and in rubric/marketing form for artistic and discussion component of assignment.

Process – Learning Plan

Learning Activities:

Who You Are Online

Purpose:

This lesson teaches the concept of being who you say you are when online with a focus on honesty and kindness. It provides the opportunities to reinforce and teach the following character values: respect, responsibility, integrity, honesty and good decision making.

Critical Thinking Skills:

- Demonstrate an understanding of the link between the online persona and real life.
- Demonstrate an ability to think critically about online actions and participation.

Living Skills:

- Demonstrate appropriate interpersonal skills and respectful behaviour (displaying etiquette, kindness, honesty) when on the internet.

Materials:

- 2 ipads
- OR - ipad, projector and screen to project video on
- picture of your own Avatar

Activity Description

Introduction: Warm Up Activity

- Ask students about what they like to do on the internet.
- Ask students if they have ever created an Avatar.
- In a teacher led discussion, ask students to try and identify individual attributes they would add to their avatar to reflect themselves.
- If using iPads in small groups, Using a chosen online game (see below), ask the students to create an avatar of the instructor.
http://www.gamedition.com/31/Avatar_Creator
<http://www.simpsonsmovie.com/main.html>
<http://www.bitstripsforschools.com/>
- If using individuals computers, ask students to construct an avatar of themselves
- Without computer access, ask students to draw an avatar of themselves
- Continue conversation by asking questions about why the students chose the hair/clothes/persona they did.
- Include discussion about what the completed Avatar says about the individual and what someone who did not know the student would conclude about the student based on the avatar.